



Aug 3rd Time: 4:30PM Extreme Ice Center

TOURNAMENT STRUCTURE: \$400 per team (6 skaters and 1 goalie)

4V4 Hockey

- Two divisions, 10 teams max per division:
 - Silver – Intermediate to Advanced (B/ C1 equivalent).
 - Bronze – Beginner to Novice (C2/C3 equivalent) **(NO B Players ALLOWED)**
- Teams will consist of 6 skaters and 1 goalie. No substitutes.
- Each team is guaranteed 4 games
- Each game will be a 12-minute running clock
 - No timeouts
 - Clock continues to run during penalty shots
 - Playoffs- Stop clock will be the last 2 minutes if the game is tied
- Games will have on-ice official(s) who will call all goals, penalties/penalty shots, and maintain pace of play
- Other than the start of the game, goals, and penalties there will be no faceoffs. Goalies need to keep the game moving. If the goalie freezes the puck the opposing team must retreat to above the circles and the goalie will throw the puck behind the net to continue play.
- There will be an ice cut after each round
- Round robin format will be used for all divisions
- Teams will play other teams in their division and the top four teams based on points will advance to the Semi Finals and Championship Games.
- Two points per win, one point for a tie
- Tie break procedure
 - Head to head
 - Most wins
 - Fewest goals against
 - Goals scored
 - Most shutouts
 - Coin toss
- OVERTIME (Semi-final, and Championship Games only)
 - Overtime will consist of a 5-min running time sudden death period of 4v4 hockey.
 - If still tied, OT will be followed by a sudden death shootout (1 for 1 no three player shoot. Cannot have the same shooter twice till all other players shoot.), visiting team shoots first.



TOURNAMENT RULES:

USA Hockey rules are in effect except for the modifications listed below.

- All players are required to have a valid USA Hockey Registration by the date of the event.
- All players are required to follow USA Hockey equipment recommendations.
- This is a non-checking event.
- Play will be continuous from the drop of the puck at center ice.
- Fighting WILL NOT be tolerated. Any players involved in a fight as deemed by the game official will receive an automatic game misconduct (1 game suspension) and could result in expulsion from the tournament. Remember, this is for FUN!
- Four minor penalties to one player in any game results in an automatic game ejection (remainder of current game). Major penalties such as spearing, or boarding could result in expulsion from the tournament.
- Penalties are assessed as awarded penalty shots after the game is completed. Whistle is blown, team that caused the penalty will lose possession of the puck. If this results in a tie both teams will be awarded 1 point. In playoffs a tie will result in a 1V1 sudden death shootout.
 - Example: Team A wins the game 2-1 however team A has three penalties during the game. Team B has 1 penalty during the game. Team B will be given 2 penalty shots after time expires. If team B scores on both of their penalty shots, then Team B will get awarded the win and the 3 points.
- There are no time outs during the game.
- Jerseys MUST have numbers.
- Pennies will be available for matching jersey colors
- Rosters are FINAL at team check-in.
- Players may not be added to the roster after team check-in
- No double rostering
- Players may play for only one team. Exception: Goaltenders
- Any team found substituting non-registered players will forfeit all games and be immediately removed from the tournament.
- These rules are subject to change. All players will be notified of changes prior to implementation.